# It's easier to Pirate with an Atlas...sian

This guide will introduce running Jira locally and setting up an IntelliJ debugger to identify code components and hypothetically, for educational purposes pirate Jira.



A Disclaimer: This guide is for educational purposes only, it is not an endorsement or instruction to pirate software, including Atlassian products like Jira. Software piracy is illegal and unethical, violating intellectual property rights and leading to legal consequences.

I am not a lawyer etc etc.

Part 1: Set-up Jira

Part 2: Set-up IntelliJ

Part 3: Finding the code to edit

Part 4: Edit & Recompile code

Part 5: Generate a fake license

Part 6: 🕮 Conclusion

#### Part 1: Set-up Jira

- 1. Download Jira: https://www.atlassian.com/software/jira/download/datacenter & unzip it
- 2. Install atlas plugin (this is how we will run Jira locally)
  - a. <a href="https://developer.atlassian.com/server/framework/atlassian-sdk/install-">https://developer.atlassian.com/server/framework/atlassian-sdk/install-</a> the-atlassian-sdk-on-a-linux-or-mac-system/
  - b. https://developer.atlassian.com/server/framework/atlassian-sdk/atlas-runstandalone/

- 3. Run Jira (make sure to change the version to match what you downloaded, and take note of the debug port)
  - a. You should check nothing is running on the port Jira is about to start up on (1990 below), and the debug port (8983 below)

```
atlas-run-standalone --product jira --version 9.4.0 \
--jvmargs "-Xdebug \
-Datlassian.dev.mode=false \
-Datlassian.disable.caches=false \
-agentlib:jdwp=transport=dt_socket, server=y, suspend=n, address
-Xmx3g -Xms512m \
-XX:MaxMetaspaceSize=512m \
-Datlassian.webresource.disable.minification=true \
-Dsynchrony.proxy.enabled=false" \
--server localhost -p 1990
```

- 4. Login with the provided "admin" "admin" creds
- 5. Trigger a server error by changing the "F" to "G" in the free license provided at http://localhost:1990/jira/plugins/servlet/applications/versions-licenses



Yay Jira is working properly!!!

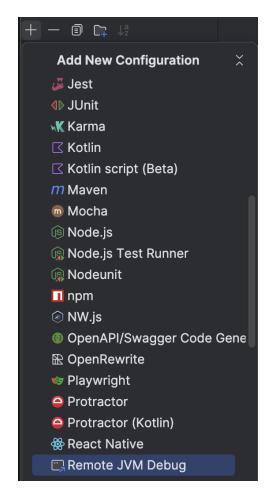
### Part 2: Set-up IntelliJ

- 1. Test things
- 2. Install IntelliJ, open Jira as a "project" via the effectivePom.xml file
  - 9.4.0/target/jira (or wherever you unzipped Jira)
- 3. Setup debugger

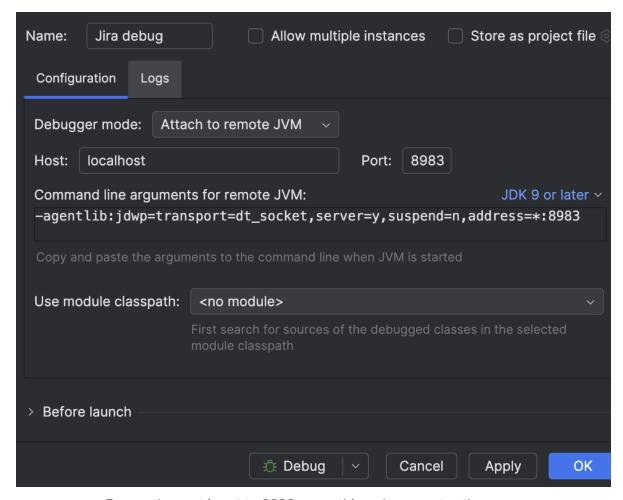
- a. "Edit Configurations"  $\rightarrow$  "+"  $\rightarrow$  "Remote JVM Debug"  $\rightarrow$  set the port to or whatever you selected above
- b. <a href="https://www.jetbrains.com/help/idea/debugging-code.html">https://www.jetbrains.com/help/idea/debugging-code.html</a>



Select Edit Configurations

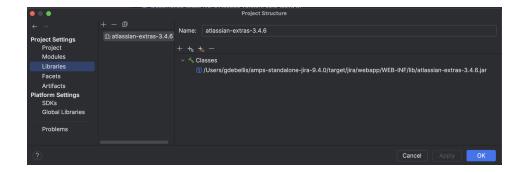


Select + then Remote JVM Debug



Ensure the port is set to 8983, everything else can stay the same

- 4. Locate the atlassian-extras-3.4.6.jar inside -/amps-standalone-jira-9.4.0/target/jira (Lused finder file search)
- 5. Unzip the jar file with your favourite unzip tool (I used the terminal command unzip -1 atlassian-extras-3.4.6.jar)
- 6. Find Version2LicenseDecoder.class inside the unzipped directory (I used ls | grep Version2LicenseDecoder.class)
- 7. Decompile the class file with IntelliJ
  - a. Settings Icon  $\rightarrow$  Project Structure  $\rightarrow$  Libraries  $\rightarrow$  +  $\rightarrow$  Add atlassian-extras-3.4.6.jar
  - b. IntelliJ might need some time to index the files before the next step



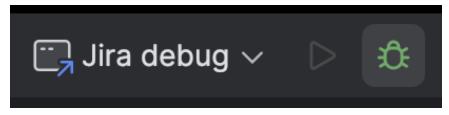
- 1. <a href="https://www.jetbrains.com/help/idea/decompiler.html">https://www.jetbrains.com/help/idea/decompiler.html</a>
- 2. <a href="https://blog.jetbrains.com/idea/2020/03/java-bytecode-decompiler/">https://blog.jetbrains.com/idea/2020/03/java-bytecode-decompiler/</a>
- 8. Search for <a href="https://checkAndGetLicenseText">checkAndGetLicenseText</a> function within IntellIJ (I used CMD+F)
- 9. Set a break-point within this function (I set mine at the line below)

```
private byte[] checkAndGetLicenseText(String licenseContent) {
       byte[] decodedBytes = Base64.decodeBase64(licenseContent.getBytes(StandardCharsets.UTF_8));
       ByteArrayInputStream in = new ByteArrayInputStream(decodedBytes);
       DataInputStream dIn = new DataInputStream(in);
       int textLength = dIn.readInt();
       byte[] licenseText = new byte[textLength];
       dIn.read(licenseText);
       byte[] hash = new byte[dIn.available()];
       String encodedLicenseText = new String(Base64.encodeBase64(licenseText), StandardCharsets.UTF_8);
       String encodedHash = new String(Base64.encodeBase64(hash), StandardCharsets.UTF_8);
        if (!KeyManager.getInstance().verify(encodedLicenseText, encodedHash, "LICENSE_STRING_KEY_V2")) {
            throw new LicenseException("Failed to verify the license.");
       } else {
            return licenseText;
    } catch (Exception var10) {
       Exception e = var10;
        throw new LicenseException(e);
```

Breakpoint set at verify()

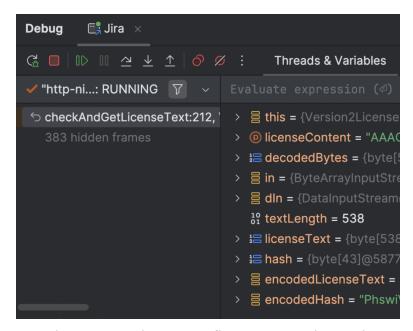
# Part 3: Finding the code to edit

1. Run the debugger by hitting the green bug



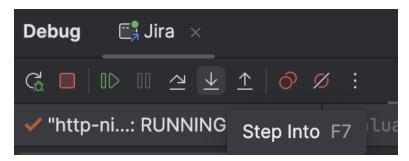
I called my debugger configuration "Jira debug", you may have called yours something else

2. Recreate step 5 of part 1 (i.e. trigger the breakpoint). If the breakpoint gets set, you should see something like the following in the debug console)



See the current variable state, this helps us figure out what input might be vulnerable!

3. "Step into" the verify function



There's lots of debug options available, but we mostly want to step into functions, step over functions (go to the next line), or resume the program state

4. "Step over" lines within the verify function util the exception is raised, indicating where the license's signature is verified

```
public boolean verify(String payload, String hash, String keyVersion) {
   PublicKey key = this.getPublicKey(keyVersion);
   if (key == null) {
        throw new IllegalStateException("Public key version " + keyVersion + " not found")
   } else {
        try {
            Signature signature = Signature.getInstance("SHA1withDSA");
            signature.initVerify(key);
            signature.update(Base64.decodeBase64(payload));
            return signature.verify(Base64.decodeBase64(hash));
        } catch (Exception var6) {
            Exception e = var6;
            throw new RuntimeException("Signature verification failed", e);
        }
}
```

5. What if...

```
public boolean verify(String payload, String hash, String keyVersion) {
   PublicKey key = this.getPublicKey(keyVersion);
   if (ke
        the treatment true;
} els return true;

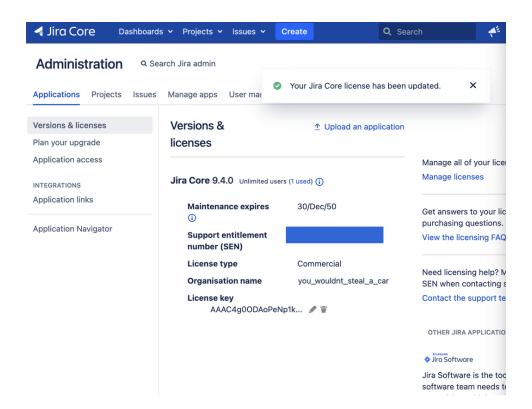
signature.update(Base64.decodeBase64(payload));
return signature verify(Base64.decodeBase64(hash));
```

## Part 4: Edit & Recompile code

#### Part 5: Generate a fake license

 $\Rightarrow$  Left to the reade<u>r</u>  $\Rightarrow$ 

## Part 6: 🤑



#### Conclusion

- Don't be scared of big code repos!
- Hacking is the easiest when you use the tools made for developers to debug things
- · Pirating is brat

Have fun hacking!

~ Giuliana

(I'm sorry I don't use cool social medias, but you can message me on <u>linkedIn</u> and I'll probably reply)